

Staging and Playing to the Camera

In-Class Assignment:

- Research existing scenes from movies, TV shows or game cinematics online (YouTube) with strong composition containing at least 2 characters. Capture stills from 3 of the scenes to present as JPGs before end of class.
- Choose one scene with instructor to duplicate as a 5-second animation using CAT figures.
- This assignment is due at the end of class.
Naming convention-
Reference: **YourLastName_Ref.jpg**

Homework:

- Animating the scene-
Character body shapes do not need to be that accurate to the reference- I am more interested in camera and character layouts with strong key poses. Any background elements can be represented with basic geometry- such as boxes for chairs and cylinders for trees (avoid extensive modeling that will take a long time).
- A full-screen camera view must be used. *Orthographic, User or Perspective views are not acceptable.*
Create a 5-second (150-frame) pantomime scenario (no audio). Anything can happen as long as it is different from what happened in your reference.
- This assignment is due at the beginning of class Week 3.
Naming convention: **YourLastName_Staging Ani.max**