


3D Animation III: Staging/Interaction

Exam Topics

Midterm-

- Keyboard shortcuts for subjects covered.
- Morph objects and their limitations.
- Biped curves and tangents.
- Importing geometry, audio and background images.
- 12 Principals of Animation 

Final-

- Importing morph objects.
- Relocating animated Biped characters.
- TCB tangents.
- Using Planted Keys.
- Keys and key framing techniques.