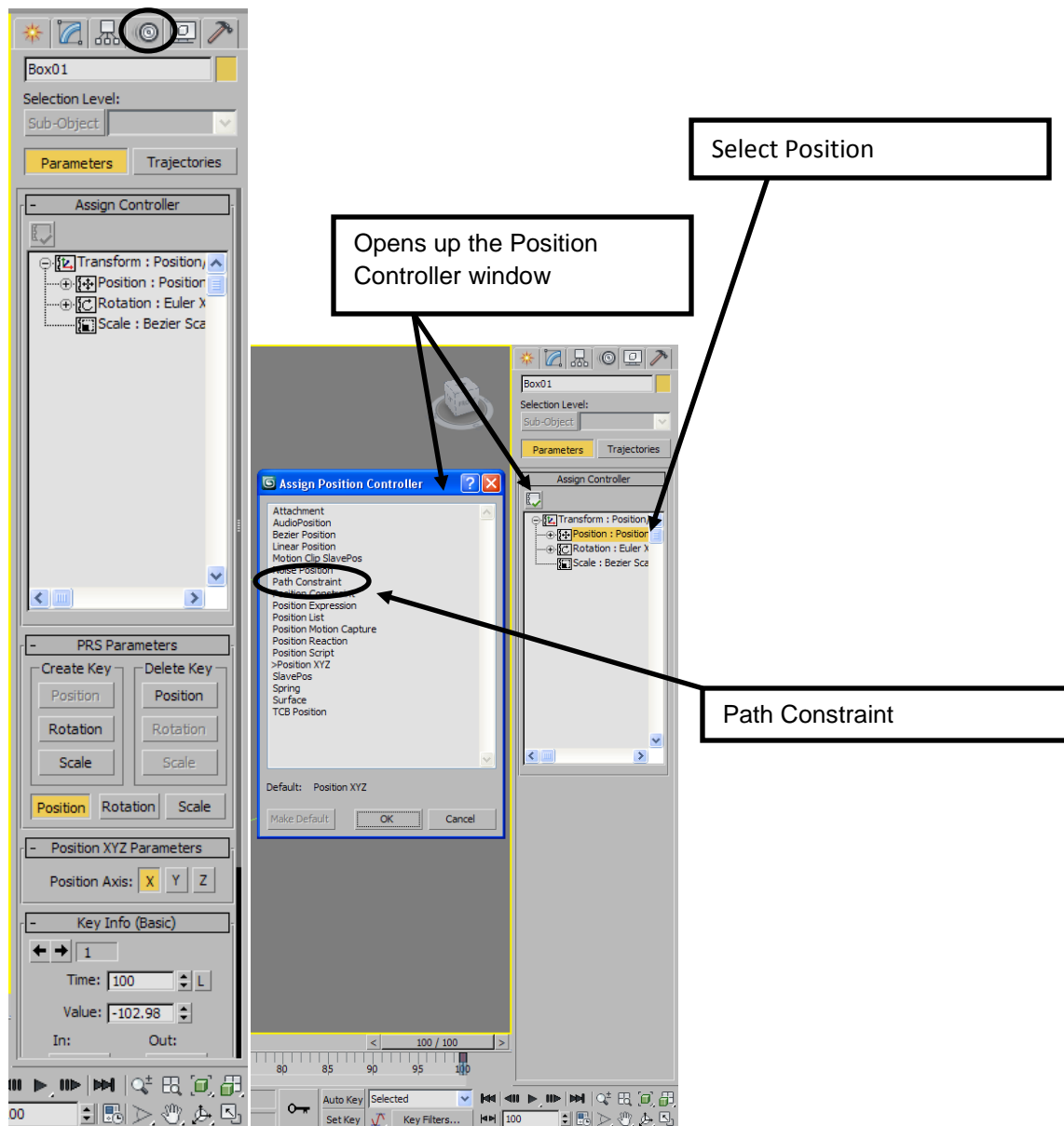


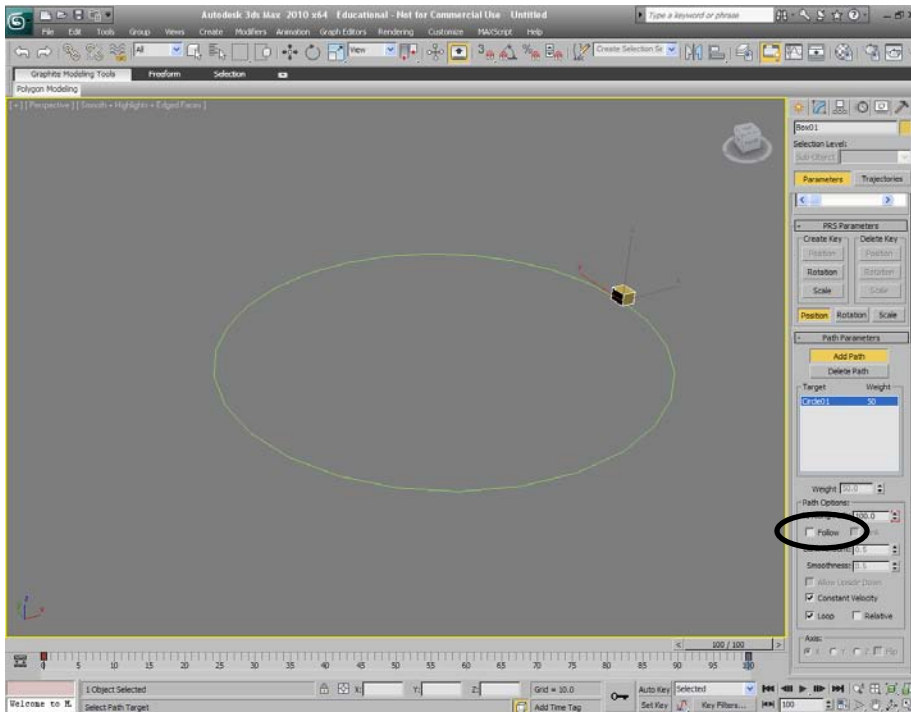
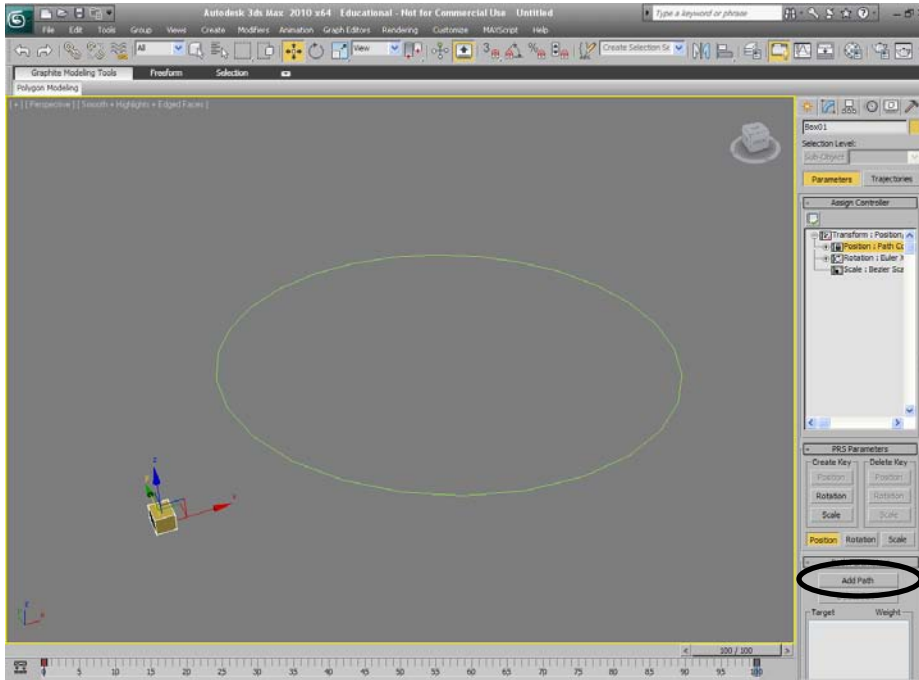
Path Animation – Karen Nir

Select object and in the Command Panel select the Motion tab.

Select Position and assign a Position Controller Path Constraint



Under Path Parameters select Add Path – select curve.



If you want the object to be oriented along the path - Under Path Options select Follow.

You can adjust the speed of the animation by setting keyframes on the % Along Path Attribute located under Path Options.

